TEAM MEMBER APPLICATION

Thank you for inquiring about becoming a member of our team. Please note that all team members are volunteers and that no compensation is provided. Having toons enjoying our game is reward enough.

To submit your application, copy and paste the following into an email and give us as much information as you can. Send to: support@tooniversalstudios.com

Please introduce yourself to us! We would love to know some of these things about you:

- Your personal details, such as your name, age and where you're from!

- Tell us which staff position you're interested in and why.

- What skills do you possess? Do you have any special talents you'd like to share with us?

- What are you passionate about?

- Do you have any past experiences working in a team environment? If so, tell us about it.

- Are you an active player? What's your username?

- If there could be one thing you could change about the game, what would it be and why?

- Let's say you are selected for our team and you make a mistake with what you were tasked to do. How would you go about handling it? Would you try and resolve it yourself or would you reach out to other team members for help? Explain your answer.

- What do you think is the most important trait for a staff member to have and why?

WEB DEVELOPER QUESTIONNAIRE

Now that you've told us a little about you, it's time to talk shop. Answer as many of the questions below as you can giving as much detail as possible. If you have a story to tell that helps explain your answers, please include it!

➔ What web frameworks do you have experience with?

➔ In addition to above, list some tools and languages you have used for web development. Please explain specifically what you used each for.

➔ Describe one of your favorite web development projects. Walk us through the step-by-step of your development process and how you had to incorporate various elements.

➔ Explain your process for testing websites locally and the importance of testing changes before pushing them live.

➔ Bugs happen, so here is a theoretical question. How would you react if an update you pushed broke something on the website? What steps would you take to remedy this?

➔ Would you consider yourself a frontend or backend developer? Frontend developers build how the website looks and backend developers build how a website works!

➔ What experience, if any, do you have working in a team programming environment?

➔ Have you used Github, Gitlab, or any similar platform? If so, explain some terminology: push, pull, branches.